

05/03/2022 by CK																
Time:->	7:00	7:30	8:15	8:30	9:15 - 10:05	10:10 - 11	11:05 - 12	12:15	1:15	2:00 - 2:50	3:00 - 3:50	4:00 - 4:50	5:30	6:15	6:30	
Dept: V					9:15 - 10:30	10:45 - 12				2:00 - 3:15	3:30 - 4:45					
<b>Climbing Tower</b>					Climbing Merit Badge						Open Climbing Tower					
<b>Arts</b> Palmer Lodge					Leatherwork 1	Indian Lore 1	Music 1			Leatherwork 2	Leatherwork 3	Open Programs: Sculpture, Bugling and Public Speaking				
					Basketry 1	Art 1	Textile 1			Music 2	Textile 2					
					Woodcarving 1		Woodcarving 2			Basketry 2	Art 2					
					Pottery 1		Pottery 2			Indian Lore 2	Theater					
					Open Woodburning					Open Woodburning						
<b>Woodburning</b>					Open Woodburning					Open Woodburning						
<b>Civics.</b> Palmer A					First Aid 1					First Aid 2	First Aid 3	Open Civics				
					Citizenship in the Nation 1		Citizenship in the Nation 2			Railroading	Disabilities Awareness					
					Personal Management 1		Personal Management			E-Prep 2						
					E-Prep 1		Citizenship in the World 1			Citizenship in the World 2						
					Communication 1		Communication 2									
					Environmental Science 1		Geology			Environmental Science 2						
<b>Ecology</b> Ecolog					Forestry	Insect Study	Bird Study			Archaeology	Exploration	Open Ecology				
					Oceanography	Nature	Fish and Wildlife Management			Mammal Study	Reptile and Amphibian Study					
					Weather					Plant Science						
							Personal Fitness 1			Personal Fitness 2			Open Field Sports			
					IRON MAN (Open Competition)					IRON MAN (Open Competition)						
<b>Field Sports.</b> By the Gaga Pit					Kayaking 1	Kayaking 2				Kayaking 3		Open Boating & Paddle Boarding				
					Canoeing 1		Rowing 1			Canoeing 2						
					Paddle Craft Safety (16yrs+)					Rowing 2						
<b>Lake.</b>					Swimming		Dan Beard Swimming 1			Dan Beard Swimming 2		Free Swim & Mile Swim				
					Lifesaving					Swimming and Water Recue (16yrs+)						
					Archery 1		OPEN ARCHERY			Archery 2			OPEN RANGE			
<b>Pool.</b> Polar Bear 7:00 am					Rifle MB		Shotgun MB			OPEN RIFLE & SHOTGUN						
					Animation 1	Graphic Arts	Programming			Programming Cont.	Radio	Open STEM and Science Demonstrations				
					Nuclear Science		Chemistry			Electricity	Energy					
					Space Ex 1	Aviation	Animation 2			Inventing	Space Ex 2					
					Engineering		Robotics			Robotics Cont.						
					Movie Making	Astronomy										
<b>Shooting Sports.</b>					Fishing/ Fly Fishing 1	Wilderness Survival 1	Signs, Signals and Codes			Wilderness Survival 2	Fishing/ Fly Fishing 2	Open Pioneering and Scoutcraft				
					Cooking 1		Cooking 2			Cooking 3						
					Camping 1	Camping 2	Geocaching 1			Pioneering (goes until 3:30pm)						
					Fire Safety 1					Fire Safety 2	Geocaching 2					
					Automotive Maintenance											
<b>STEM.</b> GE Betz STEM Center																
<b>Scoutcraft.</b>																
<b>Trades</b>																

Participants must attend the same session every day in order to complete all requirements.

Sessions ending in a number (i.e. Rowing 2) indicate multiple options for the same material. Scouts need only attend one of these sessions each day. Badges with AND in the name indicate sessions where two badges are worked on simultaneously. If a Scout attends every day, he will earn both badges.